

BEN OUTERBRIDGE

COMPOSITING SUPERVISOR

CANADA/AUSTRALIA CITIZEN

VFX@BENOUTERBRIDGE.COM

+1 604 908 8272

WWW.BENOUTERBRIDGE.COM

OVERVIEW

COMPOSITING

- 15 years of experience working across projects of all scopes. I've developed the look of VFX shots that have been used as reference for multiple vendors and sites and delivered complex hero shots on compressed schedules.

TECHNICAL

- Strong technical understanding of colour, Nuke, Python, and Nuke's API. I've made tools that have been incorporated into the company's 2D pipeline. I've set up workflows for shows with bespoke technical requirements and have been a member of steering committees, providing guidance on technical roadmaps.

LEADERSHIP

- 11 years of experience in leadership positions, of which 4 years are as a Compositing Supervisor. I've managed teams of 30+ compositors across sites and timezones. I have a proven history of bidding work, guiding and mentoring artists, devising technical methodologies, and delivering high quality final sequences.

OTHER HIGHLIGHTS


- 40+ credits; from commercials and streaming to large 1000+ shot blockbusters. I have worked in native stereo, and with large deep comps. I'm a dual Canada/Australia citizen, and have a Bachelor's degree in Film and Screen Media.

PROJECT SUMMARY





COMPOSITING SUPERVISOR

SKYFORCE HEADS OF STATE DUNE PART 2 KRAVEN THE HUNTER SHAZAM! FURY OF THE GODS	DNEG (2021-PRESENT)
ONCE UPON A TIME	ZOIC (2014-2015)

LEAD COMPOSITOR

 UNCHARTED FOUNDATION SEASON 1 THE DARK TOWER GREYHOUND HOLMES AND WATSON ANT-MAN AND THE WASP	DNEG (2017-2021)
ONCE UPON A TIME IN WONDERLAND	ZOIC (2013-2014)

COMPOSITOR

FURIOSA GODZILLA VS KONG NYAD  DUNE JUNGLE CRUISE TOGO MEN IN BLACK 2 BAD TIMES AT THE EL ROYALE GODZILLA: KING OF MONSTERS THE MEG THE MUMMY ANNIHILATION FANTASTIC BEASTS AND WHERE TO FIND THEM STAR TREK: BEYOND THE HUNTSMAN: WINTER'S WAR ALICE THROUGH THE LOOKING GLASS	DNEG (2015-PRESENT)
 FALLING SKIES BANSHEE CONSTANTINE	ZOIC (2013-2015)
 PROMETHEUS	FUEL VFX (2012)
HAPPY FEET TWO	DR. D (2012)
RED TAILS THE GREEN LANTERN  HARRY POTTER: DEATHLY HALLOWS PART 2 THE DRAGON PEARL	RSP (2010-2012)

PROJECT HISTORY

● Compositing Supervisor

DNEG | Permanent Staff

Dec 2021- Current
Vancouver

- I oversaw compositing teams of 30+ artists across DNEG's global sites
- Engaged in high-level discussions, including management meetings, client calls, bidding and resource sessions.
- In collaboration with VFX and CG Supervisors, I devised technical methodologies and creatively developed sequences that supported the client's vision
- Some key projects include:
 - *Dune Part 2*: vast environments, crowds, and precise plate integration
 - *Shazam! Fury of the Gods*: a large shot count with dragons, lightning, and complex full CG comps
 - *Kraven the Hunter*: a creature and CFX-heavy project involving the creation and development of a new character

For All Mankind Season 5

Nov 2024 - Current

Skyforce

June 2024 - Nov 2024

Heads of State

Mar 2024 - June 2024

Dune Part 2

July 2023 - Sept 2023

Kraven the Hunter

Jan 2023 - July 2023

Shazam! Fury of the Gods

Dec 2021 - Dec 2022

● Lead Compositor

DNEG | Permanent Staff

Sept 2017 - Dec 2021
Vancouver

- Working with Compositing Supervisors I helped manage the show's comp department while progressing look development and shot work
- On projects like *Uncharted*, *Foundation*, and *Greyhound*, I managed a small team of artists and presented work directly to the VFX Supervisor
- Some notable contributions:
 - Look development of the Jumpship effect in *Foundation* (featured in promotional material)
 - The development of *Ghost* in *Ant-man and the Wasp*. Marvel ultimately awarded more work to DNEG, mentioning their satisfaction with *Ghost* as one of the reasons
 - *Greyhound*, a technical accomplishment which pioneered DNEG's multishot workflow. This approach was expanded on in *Uncharted*; both projects requiring a lot of under the hood python and heuristics

Uncharted

Nov 2020 Dec -2021

Foundation Season 1

Nov 2019 - Sept 2020

The Dark Tower

Jun 2019 - Nov 2019

Greyhound

Nov 2018 - Feb 2019

Holmes and Watson

Sept 2018 - Nov 2018

Bad Times at the El Royal

Aug 2018 - Sept 2018

Ant-Man and the Wasp

Sept 2017 - June 2018

PROJECT HISTORY (CONT'D)

- **Composer**
DNEG | Permanent Staff
June 2015 - Sept 2017
Vancouver
 - Dune Sept 2020 - Nov 2020
 - Togo May 2019 - June 2019
 - Men in Black 2 Feb 2019 - Jun 2019
 - Godzilla King of Monsters Jun 2018 - Aug 2018
 - The Meg May 2017 - Sept 2017
 - The Mummy Feb 2017 - May 2017
 - Annihilation Sept 2016 - Feb 2017
 - Fantastic Beasts and Where to Find Them June 2016 - Sept 2016
 - Star Trek: Beyond Mar 2016 - June 2016
 - The Huntsman: Winter's War Jan 2016 -Mar 2016
 - Alice Through the Looking Glass June 2015 - Jan 2016
- **Compositing Supervisor**
ZOIC | Permanent Staff
Aug 2014 - June 2015
Vancouver
 - Once Upon a Time
 - Supervised three Sequence Lead Compositors, as well as their pods of 5-8 compositors
 - Reviewed and approved artists' work
 - Attended client calls
 - Improved and maintained the show's 2D pipeline
 - Determined shot methodology in collaboration with other department supervisors
 - BiddingAug 2014 - Jun 2015
- **Sequence Lead**
ZOIC | Permanent Staff
Sept 2013 - Aug 2014
Vancouver
 - Once Upon a Time: Wonderland
 - Managed a small team of compositors; providing time estimates, feedback, and shot methodology
 - Responsible for look development of major sequences and characters
 - Strong focus on templating and efficiency considering the show worked on an incredibly tight turnaround — 200-800 shots every 3 weeks.Sept 2013 - Aug 2014
- **Composer**
ZOIC | Permanent Staff
March 2010 - Aug 2014
Vancouver
 - Constantine Sept 2012 - Aug 2014
 - Falling Skies Sydney
 - Banshee Feb 2012 - May 2012
 - Fuel VFX | Contract
 - Prometheus Adelaide
 - Rising Sun Pictures | Contract
 - Prometheus Jan 2012 - Feb 2012
 - Dr. D. | Contract
 - Happy Feet Two Sydney
 - Rising Sun Pictures | Contract
 - Red Tails Sept 2011 - Nov 2011
 - The Green Lantern Adelaide
 - Harry Potter and the Deathly Hallows: Part 2 April 2011 - Sept 2011
 - The Dragon Pearl Sept 2010 - April 2011
 - March 2010 - June 2010

EDUCATION

- **Bachelor of Film and Screen Media** 2006-2009
Griffith University, Brisbane Australia
With a focus on Visual Effects and Cinematography.
- **Bachelor of arts** 2005-2006
University of Queensland, Brisbane Australia
Arts degree majoring in English Literature.

SOFTWARE AND PROGRAMMING SKILLS

Nuke

Mocha

Shotgun

Linux

Python

TCL

Nuke Expressions

Javascript

HTML

CSS